



SCHOOL / REC CHEER JUDGING SHEET

Team Name Bullitt East

Division All-Girls Medium

Judge No. 2

Crowd Leading - (10 Points)	Points	Score
Crowd Effective Material & Motion Technique	5	4.4
Ability to Lead the Crowd & Proper Use of Signs, Poms, Megaphones, Rally Towels, and/or Flags	5	4.5
Slight timing on signs in spellout. Hitting together after callout.		
Skill Incorporations - (15 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	10	8.8
Proper Use of Skills to Lead the Crowd	5	4.5
Voices dipped during transitions only. Keep consistant.		
Category Impression (5 Points)	Points	Score
Flow, Overall Crowd Effectiveness & Difficulty of Practical Skills	5	4.5
Good use of floor. Overall nice job. ☺		
Total	Possible 30	26.7 ✓



SCHOOL / REC BUILDING JUDGING SHEET

Team Name Bullitt East

Division All-Girls Medium

Judge No. 3

Partner Stunts - (25 Points)		Points	Score
Execution, Proper Technique, Synchronization & Spacing		15	14
Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety, Use of Coed Skills (Coed Divisions Only)		10	9.7
* Pop through tumbling slightly off in hand to hand. * Top girls are dropping chest to reach stretch leg.			
Pyramids - (25 Points)		Points	Score
Execution, Proper Technique, Synchronization & Spacing		15	14
Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety, Use of Coed Skills (Coed Divisions Only)		10	9.6
* double dragon top girls are weight bearing on bracer. * tumbling out of sync on front pop through.			
Total	Possible	50	47.3

47.3
DT



SCHOOL / REC OVERALL JUDGING SHEET

Team Name Bullitt East

Division All-Girls Medium

Judge No. 1

Standing / Running Group Tumbling - (10 Points)		Points	Score
Execution, Proper Technique, Form & Synchronization		5	4.5
Difficulty - Level of Skill & Number of Skills Performed		5	4.8
<p>- clean up standing skill section - steps out of skills - bent knees in full (@ front) - running tumbling skills timing off</p>			
Jumps - (5 Points)		Points	Score
Execution, Proper Technique, Form, Height, & Synchronization		3	2.6
Difficulty - Type of Jump(s), Connections / Combos or Variety		2	2
<p>- completely lock knees in pike. - keep chests up in toe touch skills</p>			
Category Impression (5 Points)		Points	Score
Overall Choreography, Motions/Dance, Visual Appeal, Flow, Formations & Transitions		5	4.7
<p>- great transitions between sections that were usual + clean!</p>			
Total		Possible	20
			18.6



Point Deduction Score Sheet

Team Name Bullitt East

Division: All-Girls Medium

ST
PY
RT/ST
J

0 - :15 Seconds

ST
PY
RT/ST
J

:15 - :30 Seconds

ST
PY
RT/ST
J

:30 - :45 Seconds

ST
PY
RT/ST
J

:45 Seconds - 1 Minute

ST
PY
RT/ST
J

1:00 Minute - 1:15

ST
PY
RT/ST
J

1:15 - 1:30

ST
PY
RT/ST
J

1:30 - 1:45

ST
PY
RT/ST
J

1:45 - 2:00

ST
PY
RT/ST
J

2:00 - 2:15

XAF

ST
PY
RT/ST
J

2:15 - 2:30

ST
PY
RT/ST
J

2:30 - 2:45

ST
PY
RT/ST
J

2:45 - 3:00

Legend		
ST - Partner Stunt	AF - Athlete Fall	.25
PY - Pyramid	BB - Building Bobble	.5
RT/ST - Tumbling	BF - Building Fall	1.0
J - Jumps	MBF - Major Building Fall	2.0
	PF - Pyramid Fall	3.0

Point Deduction Totals	
0.25 x	<u>1</u> = <u>.25</u>
0.5 x	<u> </u> = <u> </u>
1.0 x	<u> </u> = <u> </u>
2.0 x	<u> </u> = <u> </u>
3.0 x	<u> </u> = <u> </u>
Total	<u>25</u>



RULES VIOLATIONS

TEAM NAME Bullitt East

DIVISION All - Girls Medium

BOUNDARY VIOLATIONS	_____	x (0.5)
GAME DAY FORMAT VIOLATION	_____	x (1.0)
PROP VIOLATIONS		<input type="checkbox"/> (0.5)
UNSPORTSMANLIKE BEHAVIOR		<input type="checkbox"/> (1.0)
EXCESSIVE CELEBRATION / TEAM INTRODUCTIONS		<input type="checkbox"/> (1.0)
Entry Time <u>0:19</u> Total Time <u>2:26</u> Music Time <u>1:45</u>		
Entry OT: <input type="checkbox"/> (0.25) <input type="checkbox"/> (0.5) Routine OT: _____ x (1.0) _____ x (2.0)		
RULE INFRACTION	WARNING	CATEGORY PAGE # (1.0 or 3.0)
_____	<input type="checkbox"/>	_____
_____	<input type="checkbox"/>	_____
_____	<input type="checkbox"/>	_____
_____	<input type="checkbox"/>	_____
_____	<input type="checkbox"/>	_____
_____	<input type="checkbox"/>	_____
_____	<input type="checkbox"/>	_____
SAFETY DEDUCTIONS: _____		
RULES DEDUCTION TOTAL		