



SCHOOL / REC CHEER JUDGING SHEET

Team Name Bullitt East

Division All-Girls Medium

Judge No. 2

Crowd Leading - (10 Points)	Points	Score
Crowd Effective Material & Motion Technique	5	4.4
Ability to Lead the Crowd & Proper Use of Signs, Poms, Megaphones, Rally Towels, and/or Flags	5	4.5
<p>Slight timing on signs in spellout. Hitting together after callout.</p>		
Skill Incorporations - (15 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	10	8.8
Proper Use of Skills to Lead the Crowd	5	4.5
<p>Voices dipped during transitions only. Keep consistant.</p>		
Category Impression (5 Points)	Points	Score
Flow, Overall Crowd Effectiveness & Difficulty of Practical Skills	5	4.5
<p>Good use of floor. Overall nice job. !!</p>		
Total	Possible	30
		26.7 ✓



SCHOOL / REC BUILDING JUDGING SHEET

Team Name Bullitt East

Division All-Girls Medium

Judge No. 3

Partner Stunts - (25 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	15	14
Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety , Use of Coed Skills (Coed Divisions Only)	10	9.7
<i>• Pop through timming slightly off in hand to hand. • Top girls are dropping chest to reach stretch leg.</i>		
Pyramids - (25 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	15	14
Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety , Use of Coed Skills (Coed Divisions Only)	10	9.6
<i>• double dragon top girls are weight boring on braces. • timming out or sync on front pop through.</i>		
Total	Possible	50
		47.3
		DT



SCHOOL / REC OVERALL JUDGING SHEET

Team Name Bullitt East

Division All-Girls Medium

Judge No. 1

Category	Points	Score
Standing / Running Group Tumbling - (10 Points)		
Execution, Proper Technique, Form & Synchronization	5	4.5
Difficulty - Level of Skill & Number of Skills Performed	5	4.8
<i>-clean up standing skill section - steps out of skills -bent knees in full (@front) -running tumbling skills timing off</i>		
Jumps - (5 Points)	Points	Score
Execution, Proper Technique, Form, Height, & Synchronization	3	2.6
Difficulty - Type of Jump(s), Connections / Combos or Variety	2	2
<i>-completely lock knees in pike. -keep chests up in toe touch skills</i>		
Category Impression (5 Points)	Points	Score
Overall Choreography, Motions/Dance, Visual Appeal, Flow, Formations & Transitions	5	4.7
<i>-great transitions between sections That were visual + clean!</i>		
Total	Possible	20
		18.6



Point Deduction Score Sheet

Team Name Bullitt East

Division: All-Girls Medium

0 - ;15 Seconds

ST								
PY								
RT/ST								
J								
:30 - :45 Seconds								

ST							
PY							
RT/ST							
J							

ST

PY

RT/ST

J

1:30 - 1:45

ST								
PY								
RT/ST								
J								

ST								
PY								
RT/ST								
J								

Legend		
ST - Partner Stunt	AF - Athlete Fall	.25
PY - Pyramid	BB - Building Bobble	.5
RT/ST - Tumbling	BF - Building Fall	1.0
J - Jumps	MBF - Major Building	2.0
	Fall	
	PF - Pyramid Fall	3.0

Point Deduction Totals

$$0.25 \times \underline{1} = \underline{25}$$

$0.5 \times \underline{\hspace{2cm}} = \underline{\hspace{2cm}}$

$$1.0 \times \underline{\hspace{2cm}} = \underline{\hspace{2cm}}$$

$$2.0 \times =$$

$$3.0 \times =$$

Total



RULES VIOLATIONS

TEAM NAME Bullitt East

DIVISION A II - Girls Medium

BOUNDARY VIOLATIONS	<hr/> x (0.5)
GAME DAY FORMAT VIOLATION	<hr/> x (1.0)
PROP VIOLATIONS	<input type="checkbox"/> (0.5)
UNSPORTSMANLIKE BEHAVIOR	<input type="checkbox"/> (1.0)
EXCESSIVE CELEBRATION / TEAM INTRODUCTIONS	<input type="checkbox"/> (1.0)